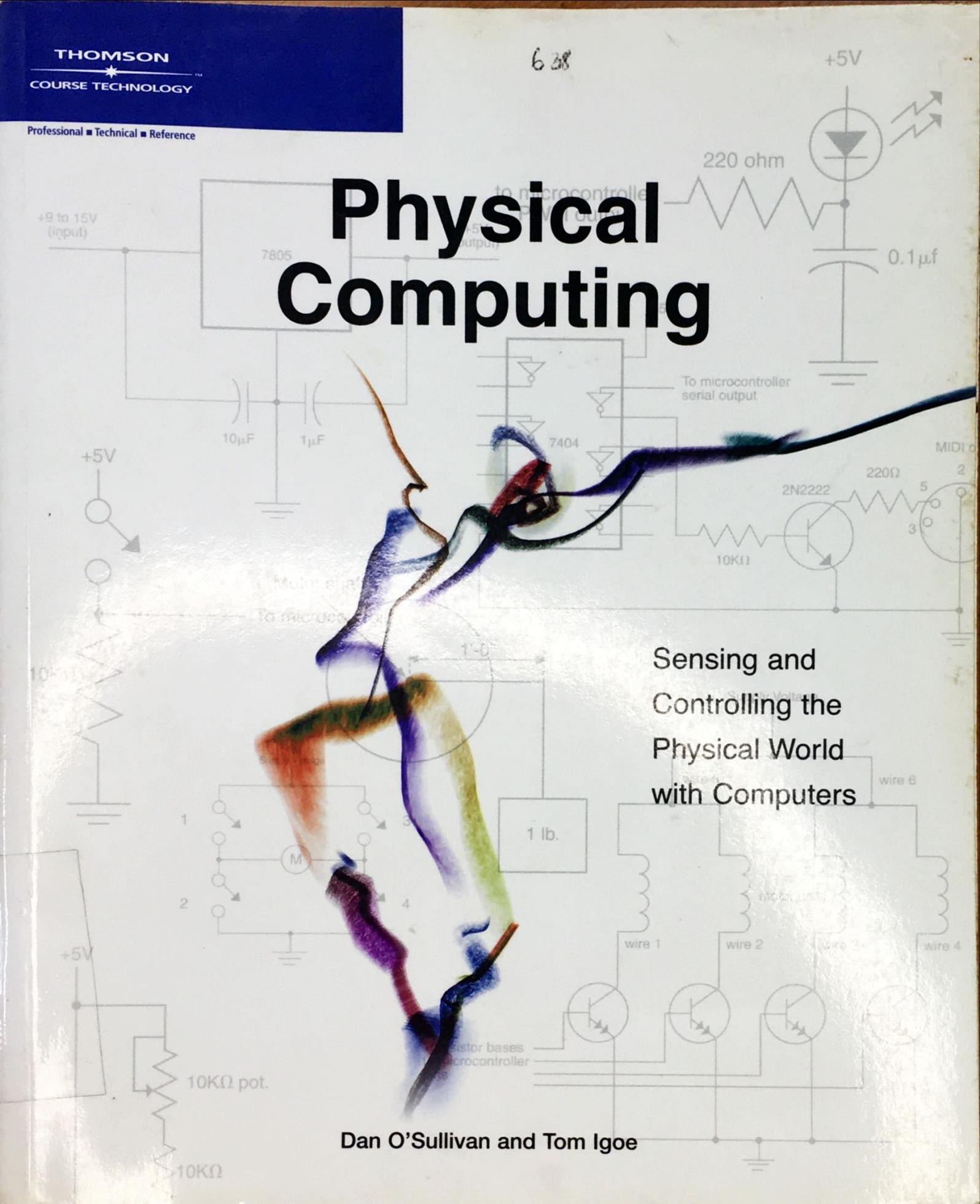


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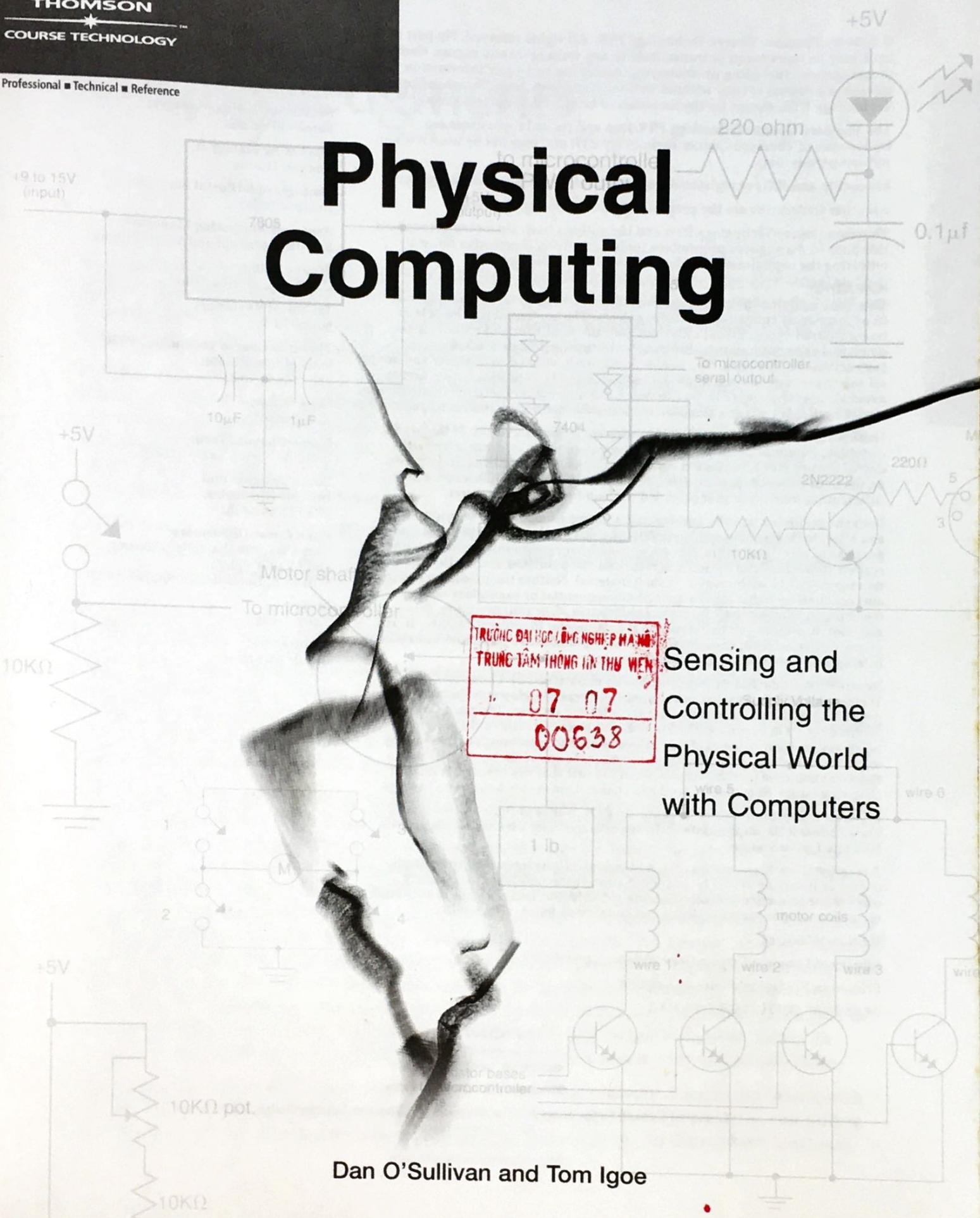
Physical Computing

Sensing and
Controlling the
Physical World
with Computers

Dan O'Sullivan and Tom Igoe



Physical Computing



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Dan O'Sullivan and Tom Igoe

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